

HISTORIC DISTRICT LANDMARKS COMMISSION CERTIFICATE OF APPROPRIATENESS

WORK APPROVED:

1. Renovation of existing Contributing rated one-story raised basement residential building including reconstruction of existing wood garage doors to match and change of window locations and sizes on left side elevation as per attached drawings with annotations, approved 12/5/2022.
2. All repair/replace work shall match existing in material, dimension, size, profile, exposure, relief, detail, shape, configuration, type and operation unless otherwise specified.
3. All existing wood door, window and building trim, fascia, water tables, corner boards, etc. to remain wood. Fiber cement is not approved at these locations. All work in preparation for opaque painting.
4. All new exterior doors, windows, light fixtures, etc. visible from the public right of way must be submitted to HDLC at dennis.murphy@nola.gov for review and approval prior to purchase and installation.
5. **ALL CHANGES OR ADDITIONAL WORK MUST BE APPROVED BY THE HDLC.**
6. Please contact the HDLC at (504)658-7051 or HDLC Building Inspector Alex Nassar at anassar@nola.gov for a final inspection once all work under this permit has been completed.

NOT VALID UNLESS POSTED ON SITE

By posting this notice, the owner of the property certifies that they understand all work described above, and acknowledge that they are legally responsible for ensuring that all work performed has been approved prior to execution and is completed in accordance with approvals obtained. *** For questions regarding this approval or to schedule a final inspection call the number below ***

THIS FORM MUST REMAIN POSTED UNTIL WORK IS CERTIFIED AS COMPLIANT BY HDLC STAFF

1300 Perdido Street, Room 7W03 • New Orleans • LA • 70112 • (504) 658-7040 • www.nola.gov/hdgc

SOLO EL TRABAJO DESCRITO ANTERIORMENTE PUEDE REALIZARSE LEGALMENTE EN ESTE EDIFICIO

22-23634-HDLC

627 Kerlerec St, 625
Kerlerec St

12/5/2022

OWNER:
KERLEREC PROPERTIES
LLC

APPLICANT:
LORETTA HARMON

ISSUED BY:
DENNIS MURPHY